

INTERACTION DESIGN

# Master Thesis at Corporate Research

## Push the limits of tangible interaction in industrial control rooms

Would you like to expand the boundaries of Interaction Design? Want to try yourself in **designing, 3D printing, and programming interactive tangible devices**? Want to spend the **spring term 2019** making the real impact for the Industry? Want to improve your portfolio and CV? Then apply to the master thesis position in the User Experience team at ABB Corporate Research, in Västerås, Sweden.

From you we expect skills in 3D modeling and printing, sufficient knowledge about programming, experience with Arduino-like devices, and a passion for breaking-through design.

Have questions? Drop me a line to [veronika.domova@se.abb.com](mailto:veronika.domova@se.abb.com), or apply directly by sending your **motivation letter, CV, transcript of records and portfolio**. Apply before 14.12.2018. Find more general info by following the link below: <https://new.abb.com/se/en/careers/opportunities/student/thesis-work>

For you, this is an outstanding opportunity to drive ambitious research while collaborating with a highly professional and international team, including designers, engineers, and researchers, to push for novel applications of tangible interaction in industrial control rooms. This role gives you the opportunity to be at the cutting edge of Industry 4.0, seeking innovative solutions to the Industry's toughest challenges and improving the working environment of industrial workers world-wide.

ABB is a pioneering technology leader continuing a history of innovation spanning more than 130 years. Today ABB is writing the future of industrial digitalization. The User Experience team in Västerås conducts applied research to promote user experience in the age of Industry 4.0, creating exceptional experiences for the users of ABB's digital and physical products and services.

